1.	Course title	esign techniques						
2.	Course code							
3.	Study program		System on Chip Design					
4.	Unit offering the course FCSE							
5.	Undergraduate/master/PhD		Master					
6.	Year/semester 1(2)/winter/compulsory	7.	7. ECTS: 6					
8.	Teacher(s)		Assist. Prof. Igor Mishkovski					
9.	Course prerequisites		None					
10.	Goals (competences): After successfully completing the course, the student is expected to know and use the methodologies for System on Chip development as well as to design platform specific components (network, video interface, wireless communication).							
11.	Course content: Introduction to embedded computer systems. History and overview. System on chip design. Architecture of embedded computer systems. System design models and methodologies. Balancing hardware and software. System on chip modelling and simulation. Functional- architecture co-design. Destination platform based design. Architecture mapping. Hardware description languages. (Verilog HDL, VHDL, SystemC). Design verification and embedded system testing. SoC and IP cores. Using IP cores for system on chip design. Energy efficient embedded systems design techniques. General input/output. Serial communication (I2C, SPI IrDA, Uarts). Analogue input/output. Hardware-software interface, reconfigurable computing. Embedded system communications design. Interface synthesis.							
12.	Teaching methods: Lectures supported by slide presentations, interactive lectures, trainings (using lab equipment and software packages), team work, case studies, invited guests and lectures, individual practical assignments presentations, seminar paper, e-learning (forums, consultations).							
13.	Total available time	pup u p u , •		hours = 180 hours				
14.	Distribution of the available time			135 = 180 hours				
		15.1.	Lectures	30 hours				
15.	Teaching activities		Training (labs, problem solving), seminar and tea work	um 15 hours				
		16.1.	Project work	60 hours				
16.	Other activities	16.2.	Self study	25 hours				
			Home work	50 hours				
17.	Grading							
	17.1. Tests	45 points						
	17.2. Seminar work/project (writter	45 points						
	17.3. Active participation	10 points						
18.	Grading criteria		to 59 points 5 (five)					
1 1 0			from 60 to 68 points	s 6 (six) (E				

1	1			from 69 to 76 points	-	$I(\text{sourp})(\mathbf{D})$			
						7 (seven) (D)			
				from 77 to 84 points					
				from 85 to 92 points	9 (nine) (B)				
				from 93 to 100 points		10 (ten) (A)			
19.	Final e	xam pre	erequisites	Successfully completed activities 15.1 and 15.2					
20.	Course language			Macedonian and English					
21.	Quality assurance methods			Internal evaluation and student questionnaires					
	Literature								
	22.1.	Compulsory							
		No.	Authors	Title	Publisher	Year			
		1.	J. Nurmi	Processor Design: System- on-Chip Computing for ASICs and FPGAs	Springer	2007			
		2.		Selected papers					
22.		3.							
	22.2.	Additional							
		No.	Authors	Title	Publisher	Year			
		1.							
		2.							
		3.							