1.	Course title		Image and audio computer processing				
2.	Course code		SI-I-03				
3.	Study program	Μ	Master studies of Computer Science and Engineering - Software Engineering				
4.	Unit offering the course		FCSE				
5.	Undergraduate/master/PhD		Mast	ter			
6.	Year/semester 2/winter/elective	7.	7. ECTS: 6				
8.	Teacher(s)		prof. dr. Dragan Mihajlov /assist. prof. dr. Ivica Dimitrovski				
9.	Course prerequisites		None				
10.	Goals (competences): Upon completion of the course the student is expected to know and be able to apply various algorithms for image processing and sound.						
11.	Course content: Transformation algorithms, coding and compression of audio, image and video. Basic techniques for processing sound, images and video. Hardware and software support for the digitization and processing of sound, image and video. Sound, image and video formats and their conversion. Digital photography and digital film. Processing, identification and synthesis of sound, speech and music. Perception, acoustics and frequency. Computer generated music and algorithmic composition						
12.	Teaching methods: Lectures supported by slide presentations, interactive lectures, trainings (using lab equipment and software packages), team work, case studies, invited guests and lectures, individual practical assignments presentations, seminar paper e-learning (forums, consultations)						
13.	Total available time	nours = 180 hours					
14.	Distribution of the available time		60+0+12	20 = 180 hours			
15.	Teaching activities	15.1.	Lectures	60 hours			
		15.2.	Training (labs, problem solving), seminar and tear work	m 0 hours			
16.	Other activities	16.1.	Project work	40 hours			
		16.2.	Self study	40 hours			
	Creding		Home work	40 hours			
17.							
	17.1. Tests	45 points					
	17.2. Seminar work/project (written	45 points					
	17.3. Active participation	,		10 points			
18.			to 59 points	5 (five) (F)			
	Grading criteria		from 60 to 68 points	6 (six) (E)			
			from 69 to 76 points	7 (seven) (D)			

		from 77 to 84 points				8 (eight) (C)		
				9 (nine) (B)				
				from 93 to 100 points		10 (ten) (A)		
19.	Final exam prerequisites			Successfully completed activities 15.1 and 15.2				
20.	Course language		ge	Macedonian and English				
21.	Quality assurance methods		nce methods	Internal evaluation and student questionnaires				
	Literature							
22.		Compulsory						
	22.1.	No.	Authors	Title	Publisher	Year		
		1.	J. R. Parker	Algorithms for Image Processing and Computer Vision	John Wiley & Sons	1996		
		2.	A. K. Jain	Fundamentals of Digital Image Processing, First edition	Prentice Hall	1988		
		3.	A. Hunt, R. Kirk	Digital Sound Processing for Music and Multimedia Focal Press				
		Additional						
	22.2.	No.	Authors	Title	Publisher	Year		
		1.	P. Winsor, G. DeLisa	Computer Music in C	University of North Texas Press	1991		
		2.						
		3.						